

“Schoolgirl Witchblade” Revealed

New CS Moore Studios Statue Slated for January Release

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Sara Pezzini, wearer of the Witchblade, has taken on many looks in her past, none more stunning than the one you'll be able to take home in January.

CS Moore Studios has created “Schoolgirl Witchblade,” a dazzling and sexy statue based on Top Cow Productions' top-selling heroine. The statue, inspired by a drawing and design by Top Cow founder Marc Silvestri, is hand-painted, and stands 13 1/2 inches tall, including base. The limited edition collectible has a retail price of \$159, and hits stores in January.

“The incredible illustration this statue is based on by Marc Silvestri has always been a favorite of mine,” said sculptor Clayburn Moore. “Marc is one of the best in the business, and I hope comic and statue fans think I did the artwork justice.”

“This cover image was one of our best selling of all time, with Marc demonstrating why he is a fan-favorite artist, especially when it comes to lovely ladies,” said Top Cow VP Sales & Marketing Filip Sablik. “We could not have asked for a more faithful adaptation into 3D form than this statue. Clayburn Moore is a true master, and has managed to capture all of the beauty and sexiness in the Silvestri piece along with adding his own distinct touch that makes him such a sought-after sculptor.”

Art attached: Schoolgirl Witchblade statue

Top Cow was founded in December of 1992 by artist Marc Silvestri who co-founded Image Comics in the same year. Top Cow currently publishes its line of comic books in 21 languages in over 55 different countries. The company has launched 20 franchises (18 original and 2 licensed) in the industry's Top 10, seven at #1, a feat accomplished by no other publisher in the last two decades. Its flagship franchise Witchblade was TNT's #1 original film of 2000. Virtually all of Top Cow's other properties are in development as feature films, live action television, animation or video games. Top Cow has also successfully licensed and merchandised its franchises into toys, statues, clothing, lithographs, puppets, posters, magnets, shot glasses, lighters, lunch pails, wall scrolls, mouse pads, die cast cars, calendars, Christmas ornaments, Halloween masks, trading cards, standees, video games and role playing games. The CS Moore Studio Ltd. was founded in 2005 by renowned sculptor Clayburn Moore. With over 15 years' experience in the collectibles business, Moore now directs the CS Moore Studio, which creates licensed statues, busts, and more based on noted comic book and fantasy properties, as well as original creations. For more information, visit www.CSMooreStudio.com.

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